

Diablo II: Unforgiven

Diablo 2: Unforgiven is a mod for Diablo 2: Lord of Destruction v1.13c

The aim of **D2U** is to provide a familiar, yet refreshing Diablo 2 experience, with many new challenges and playstyles to overcome and enjoy.

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Main Changes

- Complete rebalance of the entire game, to provide more challenge and variation.
- Many new custom areas/dungeons, enemy types, and custom items.
- Many new ways to further enhance your items and characters into the end game content.
- Several quality of life improvements, such as increased inventory space.
- New class abilities, and enhancements for all class skills.
- Many new end-game challenges and rewards.
- Several other realm-side changes.

Class Changes

All class abilities have been re-balanced from the ground up, determined by a set of baseline levels. Abilities that strike multiple times, or have other special features, have also been balanced accordingly.

The aim of all balance changes has been to allow the player total access to all abilities, for all stages of the game – effectively allowing them to create any character type they desire.

To help accomplish this, all abilities have been made available as of level 1. Damage values have been balanced across the skills, with varying degrees of mana cost depending on the extravagance of the ability.

Feel free to experiment with character builds previously not thought possible, as brand new combinations are now more viable than ever.

Difficulty Changes

- ◆ All enemies have drastically increased health.
- ◆ Enemies no longer have resistances or immunities.
- ◆ Enemies deal much more damage and have more attack rating.
- ◆ Enemies award much more experience when killed.

- ◆ Magic Find has been increased globally.
- ◆ Loot tables have been modified to be more favourable, without being too easy.

Quality of Life Improvements

- ◆ Inventory, Cube, and Stash size considerably increased.
- ◆ Mercenaries are now capable of equipping gloves, boots, a belt, one ring, and an amulet.
- ◆ Gloves, boots, and belts are capable of being socketed.
- ◆ Gems have been improved, and now behave similarly to facets.
- ◆ New enhancements add all new strength to abilities and attacks.
- ◆ Many stackable items, including weapons and scrolls, now stack much higher.
- ◆ Ranged bow and throwing skills no longer consume ammunition.
- ◆ Gold is no longer lost from your storage stash upon death.
- ◆ Damage reduction cap has been raised from 50% to 75%.
- ◆ Armor is now effective while on the move.
- ◆ Freedom to kill the Cow King without penalty.

Other Changes

- ◆ Many new custom items to help customize and enhance your equipment and character.
- ◆ Over 250 unique items for all stages of the games, including many for endgame.
- ◆ Over 30 new areas, featuring many new enemy types.
- ◆ Many new on-attack enhancements, including melee AoE attacks, piercing ranged attacks, and many more custom on-hit abilities.

Custom Dungeons & Areas

There have been many new areas added in D2U, most of which will require discovery. Some of these areas are small side zones, with small challenges, others are multi-floored dungeons with many bosses and unique rewards to be had.

In Act 1 it is important to keep an eye out for **Gatekeepers** – beings who are capable of opening gates upon their death. These gates will lead you to hidden dungeons with varying experiences.

Installation & Help

Optional But Recommended

Make backup copies of your **D2Game.dll**, **D2Client.dll**, **D2Common.dll**, and **D2_Patch.mpq**

(In case you wish to revert back to your previous version of Diablo 2)

Installation Instructions - This is for Diablo 1.13c ONLY!

1. Extract all files from the RAR to your Diablo II folder, be sure to overwrite when asked.

-----> **For Windows 7 & Above** <-----

Once you have extracted the files, you need to unblock the .dll files.

To do this, simply right click the .dll and go to properties.

At the bottom of the general tab, you will see an "Unblock" button.

Be sure to do this for D2Game.dll, D2Client.dll, and D2Common.dll

Rarely, you may even have to do this for D2_Patch.mpq

If you don't see this button, your .dll is already unblocked.

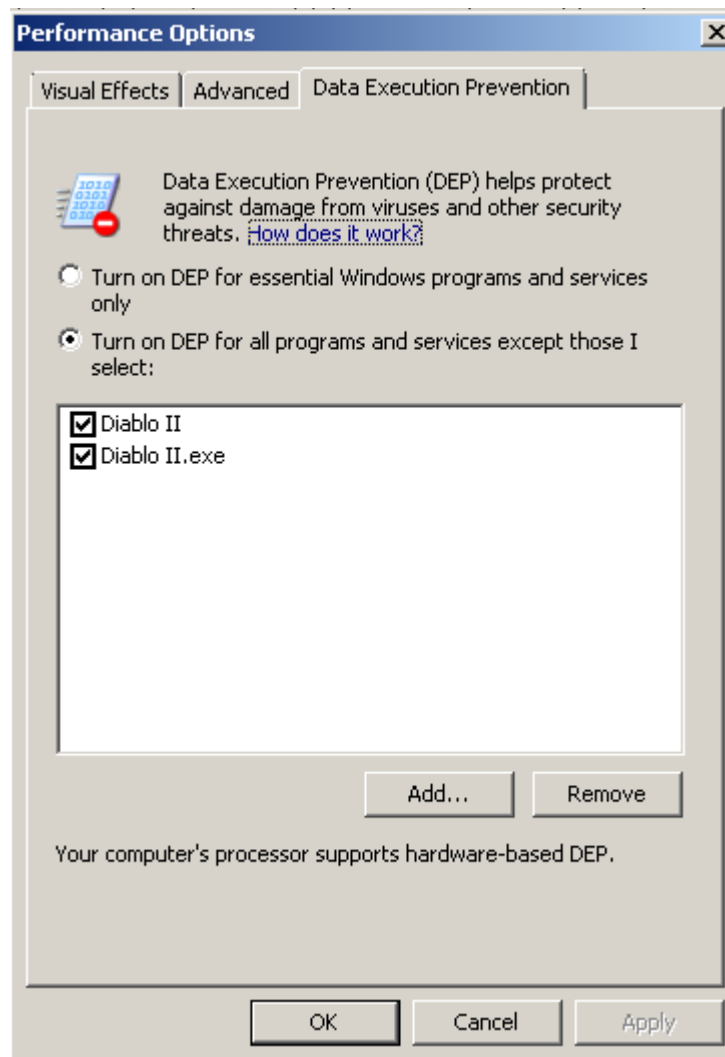
Help

C0000000000005 Errors

Are a result of Data Execution Prevention.

To prevent this error, add Diablo II.exe and Game.exe to your DEP Exceptions List.

Control Panel → System → Advanced System Settings → Advanced Tab → Performance Settings
→ Data Execution Prevention



Restart Your Computer After Making This Change

(Game.exe will sometimes list itself as Diablo II.exe, as in the above example)